

Introduction to Knowledge Compilation

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Research School on Knowledge Compilation, ENS Lyon, December 4th-8th



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- ▶ Monday, Tuesday, Wednesday (Amphi B): 8:30-12:00, 13:30-15:45
- ▶ Thursday (Amphi B): 8:30-12:00, **Free afternoon**
- ▶ Friday: 8:30-12:00 (**Amphi Schrödinger**), 13:30-14:30 (Amphi B)

All info and material: http://researchers.lille.inria.fr/~fcapelli/research_school.html

- ▶ Today: introduction to the main concepts in knowledge compilation (FC).
- ▶ Tuesday: from SAT-solvers to compilers (JML+PM).
- ▶ Wednesday: preprocessing for model counting and compilation (JML+PM).
- ▶ Thursday: theoretical algorithms to compile efficiently (F.C).
- ▶ Friday: lower bounds (FC), Bayesian Networks (JML).

What is knowledge compilation?

A preprocessing to change the representation of the data to make it easier to analyse.

LOGARITHMIC TABLE

	0	1	2	3	4	5	6	7	8	9	MEAN DIFFERENCE								
											1	2	3	4	5	6	7	8	9
1.0	0.0000	0.0043	0.0086	0.0128	0.0170	0.0212	0.0253	0.0294	0.0334	0.0374	4	8	12	17	21	25	29	33	37
1.1	0.0414	0.0453	0.0492	0.0531	0.0569	0.0607	0.0645	0.0682	0.0719	0.0755	4	8	11	15	19	23	27	30	34
1.2	0.0792	0.0828	0.0864	0.0899	0.0934	0.0969	0.1004	0.1038	0.1072	0.1106	3	7	10	14	17	21	24	28	31
1.3	0.1139	0.1173	0.1206	0.1239	0.1271	0.1303	0.1335	0.1367	0.1399	0.1430	3	6	10	13	16	19	23	26	29
1.4	0.1461	0.1492	0.1523	0.1553	0.1584	0.1614	0.1644	0.1673	0.1703	0.1732	3	6	9	12	15	18	21	24	27
1.5	0.1761	0.1790	0.1818	0.1847	0.1875	0.1903	0.1931	0.1959	0.1987	0.2014	3	6	8	11	14	17	20	22	25
1.6	0.2041	0.2068	0.2095	0.2122	0.2148	0.2175	0.2201	0.2227	0.2253	0.2279	3	5	8	11	13	16	18	21	24
1.7	0.2304	0.2330	0.2355	0.2380	0.2405	0.2430	0.2455	0.2480	0.2504	0.2529	2	5	7	10	12	15	17	20	22
1.8	0.2553	0.2577	0.2601	0.2625	0.2648	0.2672	0.2695	0.2718	0.2742	0.2765	2	5	7	9	12	14	16	19	21
1.9	0.2788	0.281	0.2833	0.2856	0.2878	0.2900	0.2923	0.2945	0.2967	0.2989	2	4	7	9	11	13	16	18	20

$$\sqrt[5]{1234} = 10^{\frac{1}{5}(\log_{10}(1.234)+3)}$$

$$\approx 10^{\frac{3.0913}{5}}$$

by looking it in the table

$$\approx 10^{0.61826}$$

$$\approx 4.1520$$

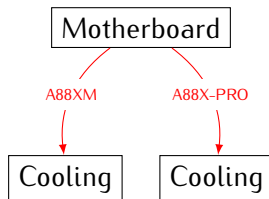
by looking it in an antilog table.

Processor config demo.

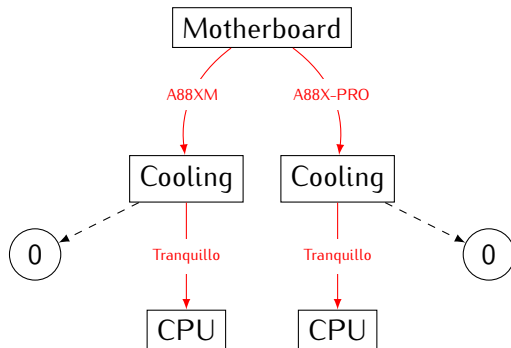
How would you represent the constraints of the previous demo?

- ▶ List of constraints: natural but finding a good configuration is NP-hard.
- ▶ A better datastructure?
 - ▶ Can you find the forced values quickly?
 - ▶ The best price?
- ▶ Is your datastructure small enough?

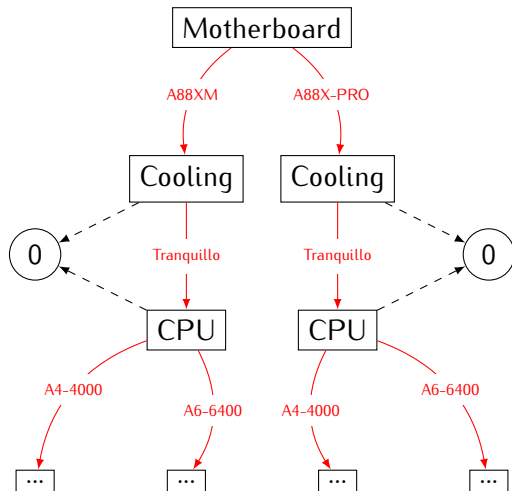
Decision trees for the processor configuration



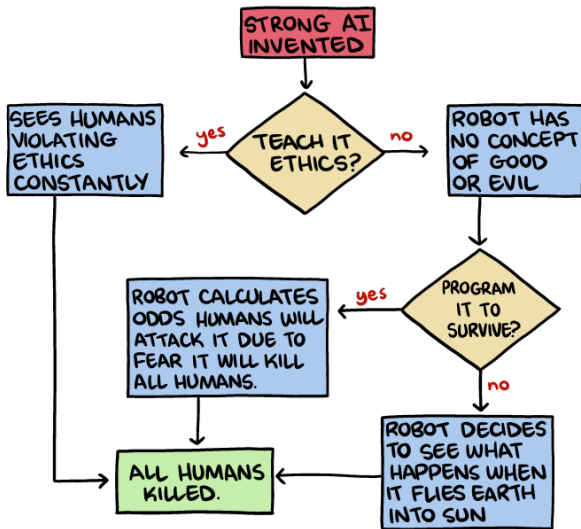
Decision trees for the processor configuration



Decision trees for the processor configuration



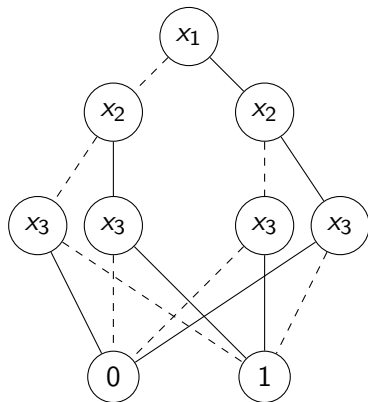
Flowcharts.



Smbc-comics.com

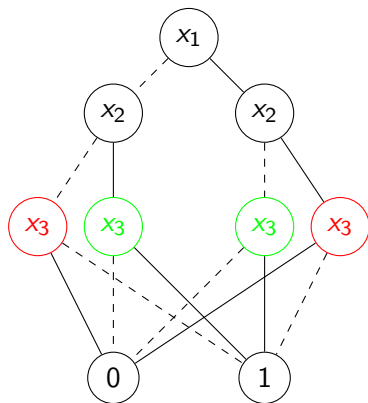
To simplify, this week, we will mostly deal with
Boolean functions.

Decision trees and branching programs



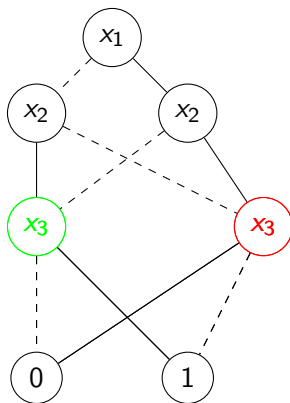
Problem: as many leaves as there are solutions.

Decision trees and branching programs



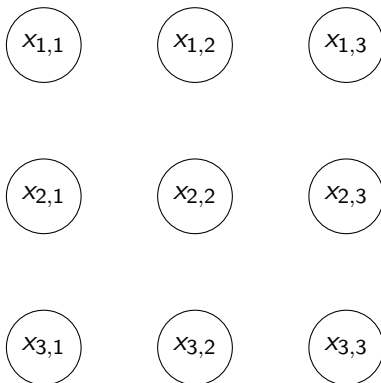
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Decision trees and branching programs

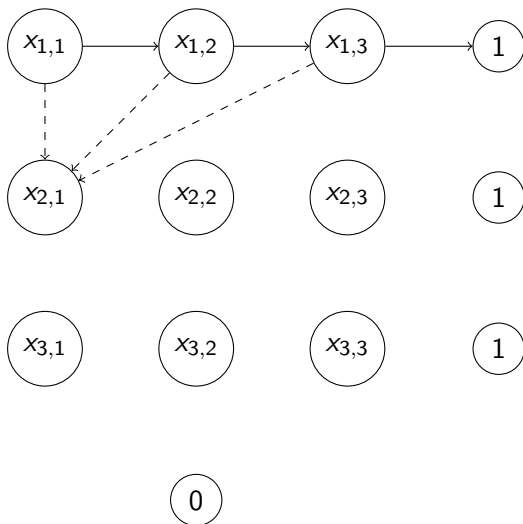


Problem: as many leaves as there are solutions.

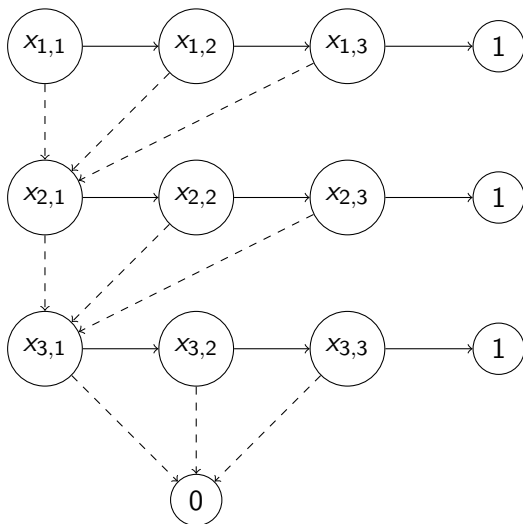
FBDD finding a row of ones in a matrix



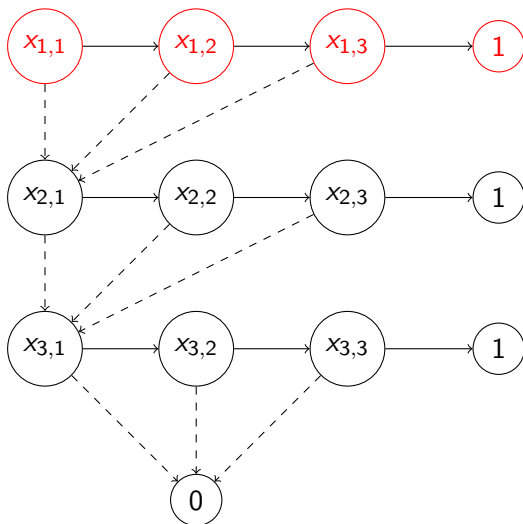
FBDD finding a row of ones in a matrix



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FBDD finding a row of ones in a matrix



Formal definition: branching programs

A branching program or binary decision diagram (BDD) C is a DAG (directed acyclic graph) such that:

- ▶ it has one vertex with indegree 0 called the source
- ▶ vertices of outdegree 0 are call sinks and are labelled with constant 0 or 1
- ▶ other vertices, called decision nodes, are labelled by a variable x and have two outgoing edges: one labelled with 1 and the other with 0.

Formal definition: accepted assignments

Let C be a BDD on variables X and $\tau : X \rightarrow \{0, 1\}$. Let P_τ be the path in C defined as follows:

- ▶ start from the source
- ▶ when you are on a decision node testing x , take the edge labelled with $\tau(x)$
- ▶ repeat until you reach a sink.

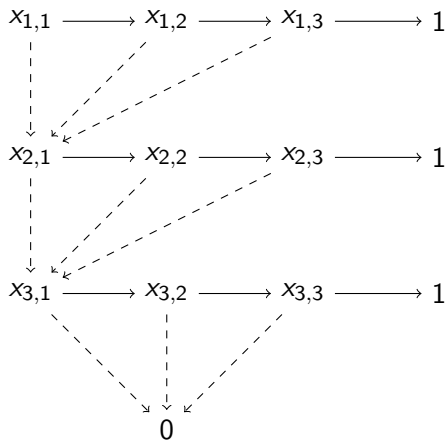
τ is accepted by C if and only if P_τ reaches a 1-sink.

As we have defined BDD, it is not easy to decide if a given BDD can be satisfied as the same variable x may be tested twice on the same path.

A BDD C is functional (FBDD) if on every source-sink path each variable is tested at most once.

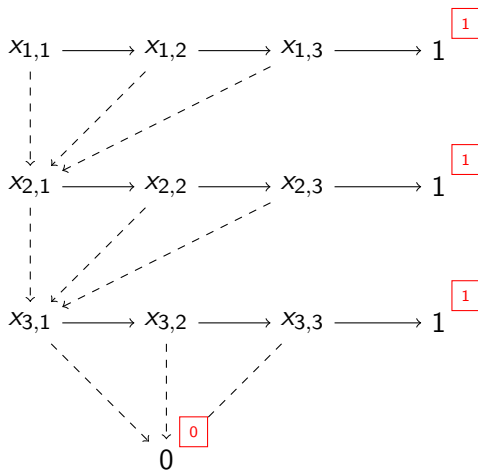
Counting with FBDD.

- ▶ Start from the leaves



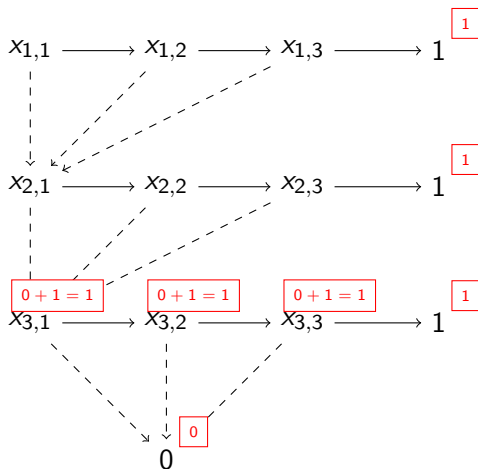
Counting with FBDD.

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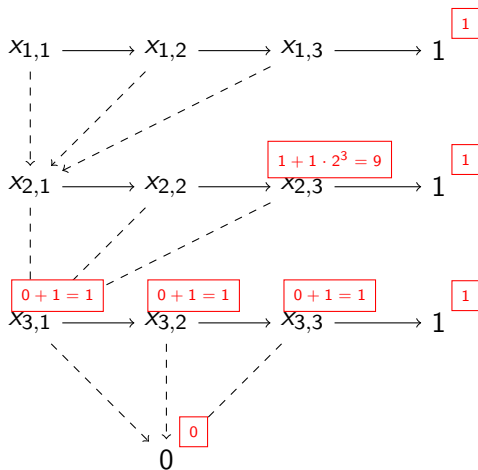
Counting with FBDD.

- ▶ Start from the leaves
- ▶ **Recursively count the number of solutions** of the branching program starting from each node.



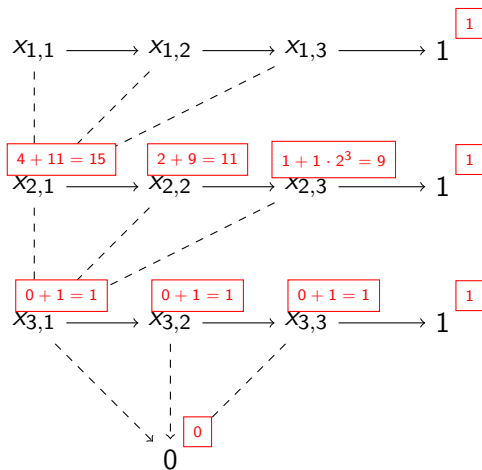
Counting with FBDD.

- ▶ Start from the leaves
- ▶ **Recursively count the number of solutions** of the branching program starting from each node.
- ▶ Beware of the missing variables



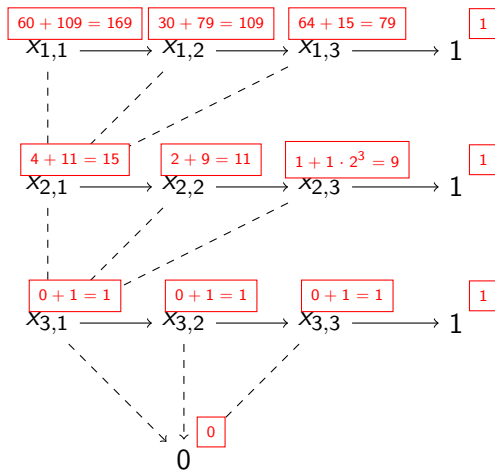
Counting with FBDD.

- ▶ Start from the leaves
- ▶ **Recursively count the number of solutions** of the branching program starting from each node.
- ▶ Beware of the missing variables



Counting with FBDD.

- ▶ Start from the leaves
- ▶ **Recursively count the number of solutions** of the branching program starting from each node.
- ▶ Beware of the missing variables
- ▶ **169 solutions**



Can we represent everything with a small FBDD?

No.

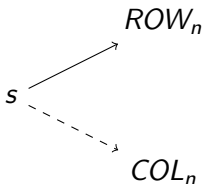
- ▶ ROW_n : is there a 1-row in a $n \times n$ matrices?
- ▶ COL_n : is there a 1-column in a $n \times n$ matrices?

FBDD representing $f_n = (ROW_n \vee COL_n)$ of size $2^{\Omega(n)}$.

Proof on Friday morning! Don't miss it.

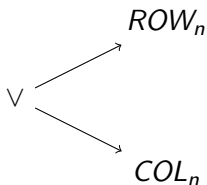
Things we cannot do on FBDD

$$f = (s \wedge ROW_n) \vee (\neg s \wedge COL_n).$$



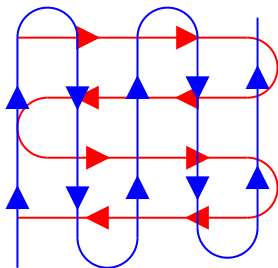
Things we cannot do on FBDD

$$\exists s.f = (s \wedge \text{ROW}_n) \vee (\neg s \wedge \text{COL}_n).$$



Order matters.

$$f = (s \wedge \text{ROW}_n) \vee (\neg s \wedge \text{COL}_n).$$



Ordered FBDD (OBDD) computing f are of size $2^{\Omega(n)}$.

Proof on Friday morning! Don't miss it.

Let C^1, C^2 be two OBDD using the same underlying order and $f : \{0, 1\}^2 \rightarrow \{0, 1\}$. There exists an OBDD C of size $|C^1| \cdot |C^2|$ computing $f(C^1, C^2)$.

Proof idea: construct inductively an OBDD C having gates $\alpha(u, v)$ for every gate u of C_1 and v of C_2 such that $C_{\alpha(u, v)}$ computes $f(C_u^1, C_v^2)$ where C_v denotes the sub-OBDD of C starting from v .

We have seen **languages** to represent Boolean functions:

- ▶ with **tractable queries**: deciding, counting...
- ▶ with **tractable transformations**: negation, conditioning...
- ▶ some Boolean functions cannot be **succinctly represented**.

How can we study the “compilability” of a query?

A function $f : \{0, 1\}^* \times \{0, 1\}^* \rightarrow \{0, 1\}$ is P-compilable if there exists:

- ▶ $c : \{0, 1\}^* \rightarrow \{0, 1\}^*$
- ▶ g computable in P

such that

- ▶ for all $X \in \{0, 1\}^*$, $|c(X)| \leq poly(|X|)$
 - ▶ for all $X, Y \in \{0, 1\}^*$, $f(X, Y) \Leftrightarrow g(c(X), Y)$.
-
- ▶ The computation of $c(X)$ is called the **offline phase** and can be arbitrarily long.
 - ▶ Solving $y \mapsto g(c(X), y)$ is called the **online phase**

Example:

- ▶ $f(F, \tau) = 1$ iff there exists a satisfying assignment τ' of the CNF F such that $\tau' \simeq \tau$
- ▶ If f is P-compilable then $NP \subseteq P/poly$ (very unlikely).

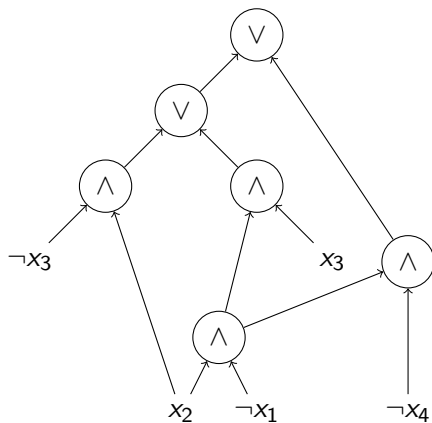
DNNF are a restricted form of boolean circuits:

- ▶ input are literals
- ▶ \vee and \wedge gates (no internal negation!)
- ▶ \wedge -gate are decomposable: input subcircuits have **disjoint variables**

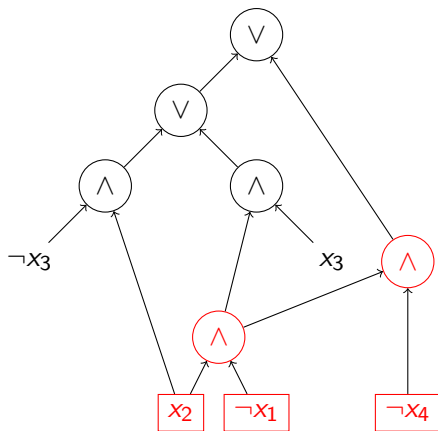
More restrictive conditions:

- ▶ **deterministic DNNF (d-DNNF)**: \vee -gates verify $\alpha \vee \beta$ such that $\alpha \wedge \beta \equiv \perp$
- ▶ **decision DNNF (dec-DNNF)**: \vee -gates are of the form $(x \wedge \alpha) \vee (\neg x \wedge \beta)$. **They are also deterministic.**

Example



Example



Knowledge Compilation Map

Queries

Notation	Query	Explanation
CO	Consistency check	Is D satisfiable?
VA	Validity check	Is D a tautology?
CE	Clause entailment	does $D \Rightarrow C$ for a clause C ?
SE	Sentential entailment	does $D_1 \Rightarrow D_2$?
CT	Model counting	how many solutions has D ?
ME	Model enumeration	Enumerate the solutions of D .

Knowledge Compilation Map

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	CO	VA	CE	SE	CT	ME
DNNF	✓	×	✓	×	×	✓
d-DNNF	✓	✓	✓	×	✓	✓
dec-DNNF	✓	✓	✓	×	✓	✓
FBDD	✓	✓	✓	×	✓	✓
OBDD	✓	✓	✓	✓	✓	✓

Knowledge Compilation Map

Transformations

Notation	Transformation	Explanation
$[\tau]$	Conditionning	$D[\tau]$ for τ a partial assignment
\exists	Forgetting	$\exists x.D$
\wedge	Conjunction	$D_1 \wedge D_2$
\vee	Disjunction	$D_1 \vee D_2$
\neg	Negation	$\neg D$

Knowledge Compilation Map

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	$[\tau]$	\exists	\wedge	\vee	\neg
DNNF	✓	✓	✗	✓	✗
d-DNNF	✓	✗	✗	✗	?
dec-DNNF	✓	✗	✗	✗	?
FBDD	✓	✗	✗	✗	✓
OBDD	✓	✓	✓	✓	✓

Knowledge Compilation Map

Succinctness

How does different languages compare? We write $L \subseteq L'$ if every $C \in L$ can be simulated by $C' \in L'$ with $|C'| \leq poly(|C|)$:

OBDD \subsetneq FBDD \subsetneq dec-DNNF \subsetneq d-DNNF \subsetneq DNNF

- ▶ OBDD \subsetneq FBDD: $(s \wedge ROW_n) \vee (\neg s \wedge COL_n)$
- ▶ dec-DNNF \subsetneq d-DNNF: $(EVEN \wedge ROW) \vee (ODD \wedge COL)$

Open question: DNF vs d-DNNF?